New Mexico Grade 9-12

# FlyBy Math<sup>™</sup> Alignment

# Mathematics Content Standards, Benchmarks and Performance Standards June 2002

### Strand: ALGEBRA FUNCTIONS, AND GRAPHS

Standard: Students will understand algebraic concepts and applications.

9-12 Benchmark: Represent and analyze mathematical situations and structures using algebraic symbols.

#### Performance Standards: Grade 9-12

- 6. Represent and analyze relationships using written and verbal expressions, tables, equations, and graphs, and describe the connections among those representations:
- given data in a table, construct a function that represents these data (linear only)
- given a graph, construct a function that represents the graph (linear only)

# FlyBy Math<sup>™</sup> Activities

--Represent distance, speed, and time relationships for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.

#### 13. Solve:

• formulas for specified variables

--Use the distance-rate-time formula to predict and analyze aircraft conflicts.

#### 9-12 Benchmark: Understand patterns, relations, functions, and graphs.

#### Performance Standards: Grade 9-12

4. Translate among tabular, symbolic, and graphical representations of functions.

# FlyBy Math<sup>™</sup> Activities

--Represent distance, speed, and time relationships for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.

#### 9-12 Benchmark: Use mathematical models to represent and understand quantitative relationships.

#### Performance Standards: Grade 9-12

- 1. Model real-world phenomena using linear and quadratic equations and linear inequalities (e.g., apply algebraic techniques to solve rate problems, work problems, and percent mixture problems; solve problems that involve discounts, markups, commissions, and profit and compute simple and compound interest; apply quadratic equations to model throwing a baseball in the air).
- FlyBy Math<sup>™</sup> Activities
- --Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.
- --Represent distance, speed, and time relationships for constant speed cases using linear equations and a Cartesian coordinate system.
- 3. Express the relationship between two variables using a table with a finite set of values and graph the relationship.
- --Represent distance, speed, and time relationships for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.

- 4. Express the relationship between two variables using an equation and a graph:
- graph a linear equation and linear inequality in two variables
- solve linear inequalities and equations in one variable
- solve systems of linear equations in two variables and graph the solutions

5. Solve applications involving systems of

equations.

- use the graph of a system of equations in two variables to help determine the solution
  - - --Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.

--Represent distance, speed, and time relationships for

constant speed cases using linear equations and a

--Use graphs to compare airspace scenarios for both

the same and different starting conditions and the

same and different constant (fixed) rates.

Cartesian coordinate system.

- 8. Determine the solution to a system of equations in two variables from a given graph.
- --Use graphs to compare airspace scenarios for both the same and different starting conditions and the same and different constant (fixed) rates.

## 9-12 Benchmark: Analyze changes in various contexts.

Performance Standards: Grade 9-12	FlyBy Math <sup>™</sup> Activities
Analyze the effects of parameter changes on these functions:     Innear (e.g., changes in slope or coefficients)	Use graphs to compare airspace scenarios for both the same and different starting conditions and the same and different constant (fixed) rates.
	Interpret the slope of a line in the context of a distance-rate-time problem.
<ul> <li>2. Solve routine two- and three-step problems relating to change using concepts such as:</li> <li>exponents</li> <li>factoring</li> <li>ratio</li> <li>proportion</li> <li>average</li> <li>percent</li> </ul>	Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.
5. Estimate the rate of change of a function or equation by finding the slope between two points on the graph.	Interpret the slope of a line in the context of a distance-rate-time problem.
6. Evaluate the estimated rate of change in the context of the problem.	Interpret the slope of a line in the context of a distance-rate-time problem.